1. What are three conclusions we can make about Kickstarter campaigns given the provided data?
   1. Campaigns are less successful when launched in December
   2. Most failed campaigns are launched in January, June, and July
   3. The number of canceled campaigns remains relatively constant all year
2. What are some of the limitations of this dataset?
   1. It only tells you monthly trends without giving you insight into the types of campaigns that are most successful or the average dollar value of campaigns that tend to be successful. It also doesn’t tell you why campaigns were not successful
3. What are some other possible tables/graphs that we could create?
   1. Average dollar value of campaigns that are successful or the average time that campaigns run and how that correlates to success or failure